



FAMILY GAME: SIMON SAYS

HOW TO PLAY

1. Parents/Guardians are first at being Simon.
2. When "Simon says" to do something, you must do it.
3. But if they don't say "Simon says" at the start of the direction, you don't do it.
4. If you accidentally do what was instructed without a "Simon says" - you're out.
5. Last person standing wins and gets to be Simon.

Example: "Simon says jump" – everyone jumps.
"Jump" – whoever jumps is out of the game.

