

REDUCE SCREEN TIME & INCREASE PARENT/CHILD ENGAGEMENT TIME



FAMILY GAME: SNOWMAN

HOW TO PLAY

*Snowman is like hangman, just more appropriate for children.

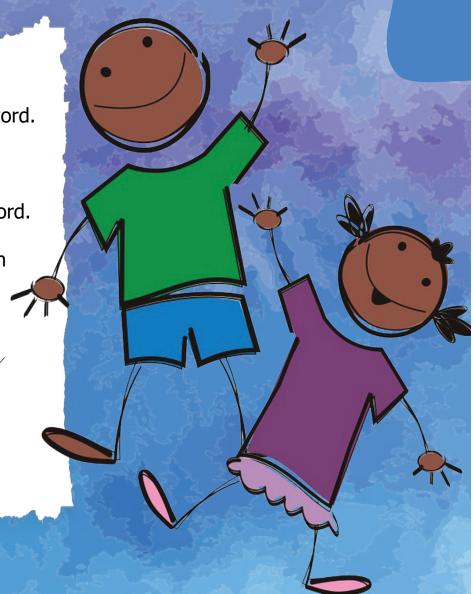
1. Person A thinks of a word & draws lines for the letters in the word.

2. Person B guesses letters.

3. If Person B guesses right, Person A reveals that letter in the word.

4. If Person B guesses wrong, Person A starts to draw a snowman (one shape per wrong guess).

If Person B can't guess the word before Person A draws the Snowman, they lose. If they guess the word before the Snowman is drawn, they win!



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